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PYTHON - RUNNING THE PYTHON SHELL (RUNTIME INTERPRETER)

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OBJECTIVE, OVERVIEW & INTRODUCTION

1. You will be able to run the Python Runtime Interpreter, and enter valid line of Python code. You will create Python functions and pass parameters

2. You will use the Python Runtime Interpreter, and screen capture your output

3. You will turn in your screen shots to show you have been able to run the code

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These slides are an adaption, to better target my SVCTE High School Mechatronics Engineering class, primarily from Dr. Charles R. Severance's Python for Everybody class https://www.py4e.com/ … but from other sources as well. See Appendix A

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HOW WILL YOU BE MEASURED

- Your mastery of entering code into the Python Runtime Interpreter will be demonstrated by screen capturing the code output and turning in your results
- The more examples the better your grade, but you should turn in at least 5 screen shots showing different code examples

NEW WORDS OR CONCEPTS...

- Python Runtime Interpreter

- Function

- Parameters

- Type

- ID

- Mutable

- Immutable

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OK, REMEMBER WHERE TO GET RESOURCE SUPPORT? DR. CHARLES R. SEVERANCE

- We are going to use a few resources on the internet…

- Bookmark and remember a few sites…
  - SVCTE Mechatronics Python Resource link
    - Python Resources

- Python 4 Everybody - https://www.py4e.com/
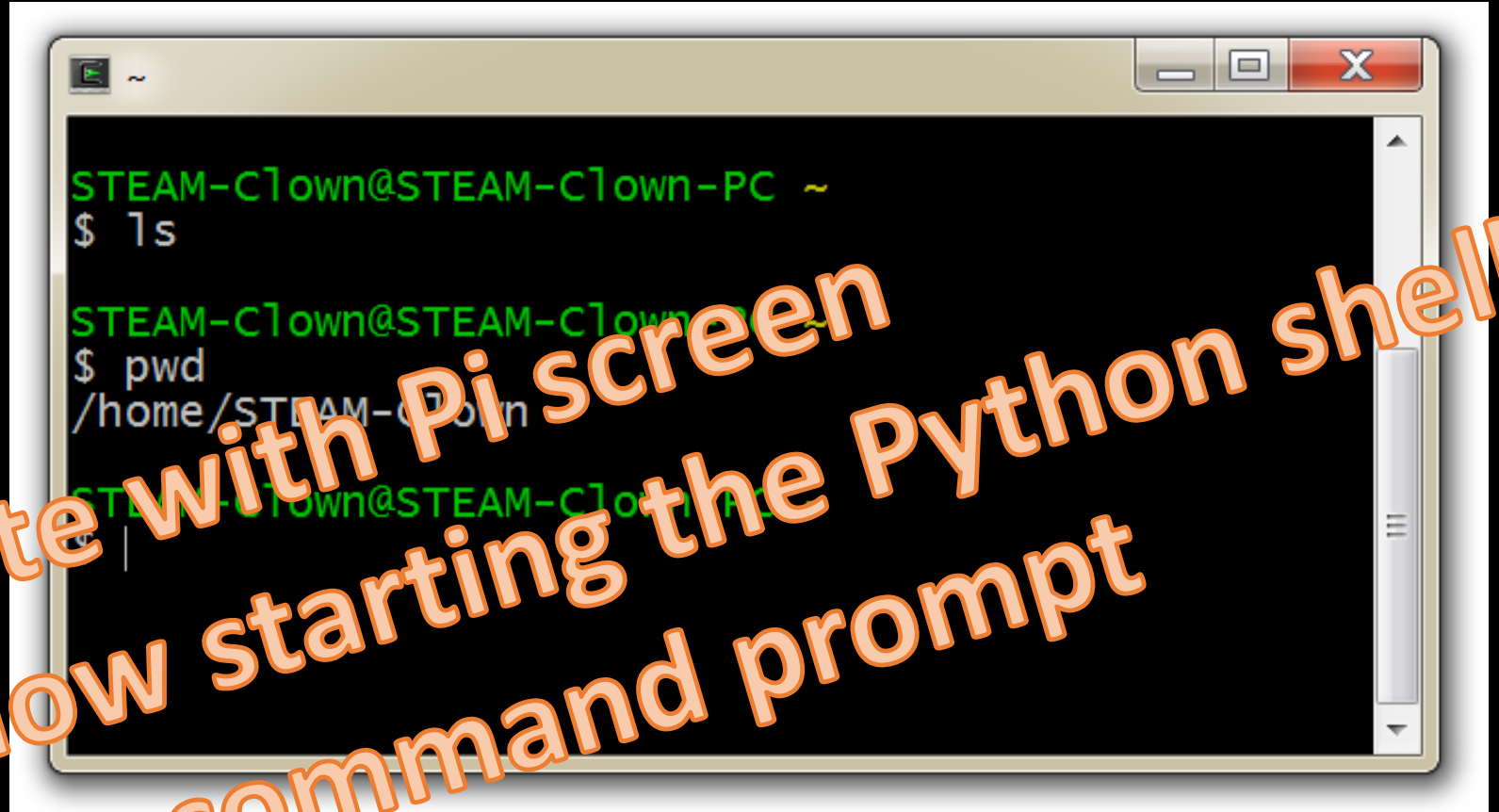
INTERPRETER VS COMPILER

- Compiled language like C++
  - Write source code – Human readable
  - Then you compile the code to an executable (.exe)
  - Double click the .exe and it will run
- Interpreted language like Python
  - Run source code directly, because you are running with/through the Python interpreter
  - Actually running the Python program and passing it your source code
  - Not Stand alone. Requires the Python interpreter to be installed or accessed

OPEN A CYGWIN TERMINAL

- Open a Cygwin terminal

$ **ls**

$ **pwd**

Update with Pi screen captures and show starting the Python shell from the command prompt

START PYTHON3

STEAM-Clown@STEAM-Clown-PC ~
$ ls

STEAM-Clown@STEAM-Clown-PC ~
$ pwd
/home/STEAM-Clown

STEAM-Clown@STEAM-Clown-PC ~
$ python3
Python 3.4.5 (default, Oct 10 2016, 14:4?:4?)
[GCC 5.4.0] on cygwin
Type "help", "copyright", "credits" or "license" for more information.
>>>

Update with Pi screen captures and show starting the Python shell from the command prompt

REMEMBER... HELLO WORLD?

- The ">>>" is a Python *prompt* indicating that Python is ready for us to give it a command. These commands are called *statements*

```
>>> print("Hello World")
Hello World
>>> print(2+3)
5
>>> print("2+3=", 2+3)
2+3= 5
>>>
```

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PYTHON DOES IT'S BEST TO INTERPRET

- At The "**>>>**" *prompt,* Python will make a lot of assumptions about what you are trying to do or infer
- Here it is assuming integer math

```
>>> 2+3
5
>>> 2+3*3
11
>>> (2+3)*3
15
```

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TYPES OF RESULTS AS WE DO MATH

- Integer
- Float
- Long

```
>>> 2+3
5
>>> 2+3.14
5.15
>>> 10**100
```

RESERVED WORDS

- You cannot use reserved words as variable names / identifiers

```
False     class     return    is        finally
None      if        for       lambda    continue
True      def       from      while     nonlocal
and       del       global    not       with
as        elif      try       or        yield
assert    else      import    pass
break     except    in        raise
```

PARTS OF SPEECH...

x = 2   ⟵—— Assignment statement

x = x + 2   ⟵— Assignment with expression

print(x)   ⟵—— Print statement

Variable   Operator   Constant   Function

OBJECTS

- Everything in *Python is an object that has:*
  - an *identity (id)*
  - a *type*
  - a *value (mutable or immutable)*

```
~/myPython

STEAM-Clown@STEAM-Clown-PC ~/myPython
$ python3
Python 3.4.5 (default, Oct 10 2016, 14:41:48)
[GCC 5.4.0] on cygwin
Type "help", "copyright", "credits" or "license" for more infor
>>> 4
4
>>> a=4
>>> a
4
>>> type(4)
<class 'int'>
>>> type(a)
<class 'int'>
>>> id(4)
1701322036
>>> id(a)
1701322036
>>> a=a+2
>>> a
6
>>> id(a)
1701322800
>>> id(6)
1701322800
>>> |
```

Update with Python She

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VALUE

- **Mutable**: When you alter the item, the id is still
- the same. Variables, Dictionary, List
  - `a=a+1`

- **Immutable**: String, Integer, Tuple
  - 5
  - 3.14
  - "Hello", "X", "C"
  - "4"

LAB#1.1

- Do some math

- Make some variable assignments
  ```
  >>>i=90
  >>>print i*(i+10)
  9000
  ```

- Can you run more than 1 line of code?

PYTHON FUNCTION

- You can mix types in evaluations
- You can create structures like an **If** statement

```
>>> x = 34 – 23
>>> y = "Hello"
>>> z = 3.45
>>> if z == 3.45 or y == "Hello":
...        x = x + 1
...        y = y + " World"

>>>
```

```
>>> print(x)
???
>>> print(y)
???
```

PYTHON FUNCTION

- Usually we want to execute several statements together that solve a common problem. One way to do this is to use a *function*

```
>>> def hello():
        print("Hello")
        print("Computers are
Fun")


>>>
```

PARSING A FUNCTION

```
>>> def hello():
        print("Hello")
        print("Computers are Fun")


>>>
```

- The first line tells Python we are defining a new function called hello
- The following lines are indented to show that they are part of the hello function
- The blank line (hit enter twice) lets Python know the definition is finished

RUNNING A PYTHON FUNCTION

```
>>> def hello():
        print("Hello")
        print("Computers are Fun")


>>>
```

- Nothing has happened yet! We've defined the function, but we haven't told Python to run the function!

- A function is invoked by typing its name

```
>>> hello()
Hello
Computers are Fun
>>>
```

PASSING PARAMETERS OR VARIABLES

- What's the deal with the ()'s?

- Commands can have changeable parts called parameters that are placed between the ()'s

```
>>> def greet(name):
        print("Hello",name)
        print ("I'm Sorry",name,"I'm afraid I can't do
that")

>>>
```

https://www.youtube.com/watch?v=ARJ8cAGm6JE

CALLING A FUNCTION WITH A PARAMETER

```
>>> greet("Terry")
Hello Terry
I'm Sorry, I can't do that Terry
>>> greet("Paula")
Hello Paula
I'm Sorry, I can't do that Paula >>>
```

- When we use parameters, we can customize the output of our function

LAB#1.2

- Create a Function
  - That takes a int variable and a string variable
  - Do some math and string concatenation
  - Print some results

  - Take a Screen Shot of your python Shell with out puts

THE MAGIC OF PYTHON

- When we exit the Python prompt, the functions we've defined cease to exist!
- Programs are usually composed of functions, modules, or scripts that are saved on disk so that they can be used again and again
- A module file is a text file created in text editing software (saved as "plain text") that contains function definitions.
- A programming environment is designed to help programmers write programs and usually includes automatic indenting, highlighting, etc

WHY USE THE PYTHON RUN TIME INTERPRETER?

- Great for testing some code really quick

- If you want to debug some code

- See if you have the syntax right

But you would not want to use it for complex or lots of lines of code…

SUMMARY

- int, float, long, string
- Functions
  - Making Code Modular
  - Passing Variable

- Next Steps? Running code outside the >>> Interpreter

REFERENCE SLIDES

APPENDIX

CAN I GET A COPY OF THESE SLIDES? YES, PROBABLY ...

Most presentation lecture slides can be found indexed on www.steamclown.org and maybe blogged about here on Jim The STEAM Clown's Blog, and on STEAM Clown's Mechatronics Engineering Google site, where you can search for the presentation title. While you are there, sign up for email updates

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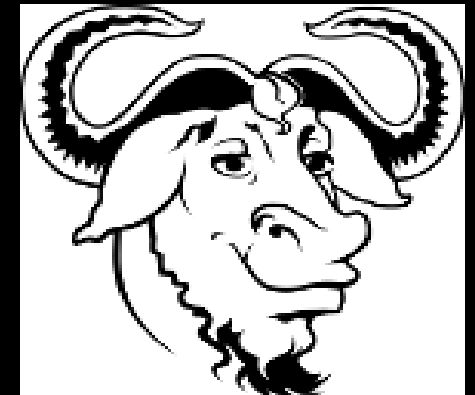
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  - Initial Development: Charles Severance, University of Michigan School of Information
  - Modifications and Adaptions by Jim Burnham, Top Clown @ www.steamclown.org
- Another great Python site is Barbara Saurette AKA mechanicalgirl and her Github site
- Additionally used some content from slide deck from Mr Ganesh Bhosale found https://github.com/gdbhosale/python-rpi/blob/master/python1.pdf

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